

CIS 101 – Beginning Programming

Course Syllabus and Calendar – Winter 2011

Professor Don Colton

Brigham Young University Hawaii

1 Overview

This is a fun class. But hard work too. We build web-based programs that you can share through the Internet with anyone in the world: friends, family, anybody. And we develop skills you can use later in classes and the work place.

The textbook is online free. You can download the PDF from <http://ipup.doncolton.com/>

Most time in class is spent actually making things. I go over parts of the textbook to introduce activities, but there is lots more in the book that we will expect you to read on your own.

Your grade is based on points for demonstrating specific skills listed below. You get one point for each skill. Every three points or so, you level up.

Based on past experience, almost everyone will pass the class. To get an A you must do a project of your own design.

1.1 So, What is Programming?

Computers are pretty stupid. But they are fast, reliable, and cheap. They don't call in sick or take vacation. Many interesting tasks can be broken down into the simple steps that computers can perform. For these reasons, even though they are pretty stupid computers are very popular.

The art of programming is to convert useful activities into simple steps that a computer can perform.

Our programming language will be Perl.

1.2 Preparation

We assume you have no programming experience whatever. We expect you can type, send and receive email, and visit web sites.

2 Course Details

- **Course Number:** CIS 101
- **Title:** Beginning Programming
- **Course Description:** Structured programming fundamentals: control (sequence, selection, iteration and subroutine), data type (int, float, array), and output formatting. Extensive program development and testing.
- **Textbook:** Introduction to Programming Using Perl and CGI, by Don Colton.
- **Classroom:** GCB 111
- **Start/End:** Jan 5 to Apr 6, 2011
- **Class Time:** MWF 11:00 AM to noon
- **Final Exam:** Thu Apr 7, 11:00 to 12:50

2.1 The Instructor

- **Instructor (me):** Don Colton
- **My email:** doncolton2@gmail.com
- **Website:** <http://colton.byuh.edu/>
- **Website:** <http://doncolton.com/>
- **My Office:** GCB 128
- **Office Hour:** MWF 12:10 – 1:10 PM
- **Office Hour:** TTh 12:40 – 1:40 PM

3 General Calender

Programming skills build one upon another. The early skills will take time to master but will then be used constantly as more advanced skills are added.

We will use a textbook that I wrote. The chapters are mostly in the order that we will cover them. Most chapters are short. We will cover them at a rate of about two chapters per hour in class.

Quizzes: Most days will begin with a brief quiz focused on knowledge and skills recently covered in class or assigned reading. The quiz will generally start before I walk into the room and end five minutes after official class starting time. Often we will do a question or two from the final exam.

Immediately after the quiz we will have opening prayer and start the lecture portion of the class. Often it begins with a review of the quiz, with me telling how each answer would be graded so you will know what it takes to get the checkmark.

Most days we will use the last part of class to do an in-class activity.

Exams: Most Fridays there will be a Final Exam for up to 60 minutes. On Final Exam day it will be for roughly two hours. The final is worth 26 points. There are 36 points possible in the class. As you pass each part of the final, you lock in your score on that point and never have to take that part of the test again. Until you pass, you can retake each part over and over right up to the end of the semester. Exams are closed-book, closed-notes. Some memorization is definitely required.

Calendar

Wed Jan 5 First Day of Class
 Fri Jan 7 Online Basics
 Mon Jan 10 **Sample Final**, discussion
 Wed Jan 12 Desktop Testing, Strings, Numbers
 Fri Jan 14 **Early Final**, grading
 Mon Jan 17 Human Rights Day Holiday
 Wed Jan 19 3 Style: Spacing, Clarity
 Fri Jan 21 **Early Final**, grading
 Mon Jan 24 oC: Online CGI, dynamic web pages
 Wed Jan 26 4 Numeric Decisions
 Fri Jan 28 **Early Final**
 Mon Jan 30 5 String Decisions
 Wed Feb 2 5 String Decisions
 Fri Feb 4 **Early Final**
 Mon Feb 7 oI: Online Input, closed-set
 Wed Feb 9 oI: Rock, Paper, Scissors
 Fri Feb 11 6 Loops
 Mon Feb 14 Presidents Day Holiday
 Wed Feb 16 6 Loops
 Fri Feb 18 **Early Final**
 Mon Feb 21 7 Lists

Wed Feb 23 7 Lists
 Fri Feb 25 **Early Final**
 Mon Feb 28 8 Arrays
 Wed Mar 2 8 Split, Join
 Fri Mar 4 **Early Final**
 Mon Mar 7 8 Regular Expressions
 Wed Mar 9 Multi Inputs
 Fri Mar 11 Hidden Fields: Counter
 Mon Mar 14 Hidden Fields: Score Keeper
 Wed Mar 16 Hidden Fields: NIM
 Fri Mar 18 **Early Final**
 Mon Mar 21 9 Subroutines
 Wed Mar 23 9 Subroutines
 Fri Mar 25 Kuhio Day Holiday
 Mon Mar 28 9 Subroutines
 Wed Mar 30 Projects
 Fri Apr 1 Projects
 Mon Apr 4 **Early Final** (60 min)
 Wed Apr 6 Review
 Thu Apr 7 **Final Exam** (110 min)
 Fri Apr 8 Projects Due by Midnight

4 Grading

There are 36 learning objectives in this course. As you demonstrate adequate skill with each objective, a point is awarded toward your semester grade.

I track your progress online so you can always tell which points you have received.

You need this many of the 36 points for each grade:

8 D-; 10 D; 12 D+; 14 C-; 16 C; 19 C+;
 22 B-; 25 B; 28 B+; 30 A-; 32 A

Sometimes I give extra credit assignments good for a point or two.

(3) Online Points - Basics

- oS : Online Static: create an html web page
- oP : Online Pictures: use img tags
- oC : Online CGI: write a dynamic web page

(1) Exam Section 1: String Handling (Basic)

- 1B : String Basic

(2) Exam Section 2: Number Handling (Basic)

- 2B : Number Basic
- 2S : Number Story

(3) Exam Section 3: Programming Style

- 3S : Style Spacing
- 3B : Style Block

3N : Style Block Nested

(2) Exam Section 4: Numeric Decision

4D : Number Decision

4S : Number Decision Story

(2) Exam Section 5: String Decision

5D : String Decision

5B : String Decision Bracket

(1) Online Points - Intermediate

oI : Online Input: process closed-set input

(4) Exam Section 6: Loops Decision

6W: Repeat While

6F : Repeat For

6L : Repeat Last

6N : Repeat Nested Loops

(2) Exam Section 7: Lists (non-indexed)

7B : Lists Basic

7L : Lists Loop

(4) Exam Section 8: Arrays (indexed)

8B : Arrays Basic

8L : Arrays Loop

8S : Split

8J : Join

(2) Online Points - Advanced

oM: Online Multi Input: process multiple inputs

oH : Online Hidden Fields: pass state

(6) Exam Section 9: Subroutines

9B : Subroutine Basic Construction

9R : Subroutine Returns

9P : Subroutine Positional Parameters

9V : Subroutine Variable Parameters

9G : Subroutine Globals

9T : Subroutine Testing

(4) Project Points

pC : Project CGI: write a dynamic web page

pP : Project Pictures: use img tags

pM: Project Multi Input: process multiple inputs

pH: Project Hidden Fields: pass state

(?) Extra Credit

eQ : Take Daily Quizzes Seriously

eE : Find an Error in the Textbook

You must have 22 points (B-) before I will accept a project. The project must be your own work. It should be fun. A game would be ideal. You are allowed to consult with others including websites but you are not allowed to cut and paste code written by others. Each online screen must clearly identify you

as the author. It must accept user input. It should utilize hidden fields (state) that are needed for its operation.

5 Standard Statements

All syllabi are encouraged or required to address certain topics. These are generally considered to be common sense, but we find that it is useful to mention them explicitly anyway.

5.1 Dress and Grooming Standards

The dress and grooming of both men and women should always be modest, neat and clean, consistent with the dignity adherent to representing The Church of Jesus Christ of Latter-day Saints and any of its institutions of higher learning. Modesty and cleanliness are important values that reflect personal dignity and integrity, through which students, staff, and faculty represent the principles and standards of the Church. Members of the BYUH community commit themselves to observe these standards, which reflect the direction given by the Board of Trustees and the Church publication, "For the Strength of Youth." The Dress and Grooming Standards are as follows:

Men. A clean and neat appearance should be maintained. Shorts must cover the knee. Hair should be clean and neat, avoiding extreme styles or colors, and trimmed above the collar leaving the ear uncovered. Sideburns should not extend below the earlobe. If worn, moustaches should be neatly trimmed and may not extend beyond or below the corners of mouth. Men are expected to be clean shaven and beards are not acceptable. (If you have an exception, notify the instructor.) Earrings and other body piercing are not acceptable. For safety, footwear must be worn in all public places.

Women. A modest, clean and neat appearance should be maintained. Clothing is inappropriate when it is sleeveless, strapless, backless, or revealing, has slits above the knee, or is form fitting. Dresses, skirts, and shorts must cover the knee. Hairstyles should be clean and neat, avoiding extremes in styles and color. Excessive ear piercing and all other body piercing are not appropriate. For safety, footwear must be worn in all public places.

5.2 Accommodating Special Needs

Brigham Young University Hawaii is committed to providing a working and learning atmosphere which reasonably accommodates qualified persons with disabilities. If you have any disability that may impair your ability to complete this course successfully, you are invited to contact the Students With Special Needs Coordinator at 808-675-3518. Reasonable academic accommodations are made for all students who have qualified documented disabilities.

5.3 Plagiarism

<http://en.wikipedia.org/wiki/Plagiarism> has a wonderful article on plagiarism. Read it if you are not familiar with the term. Essentially, plagiarism is when you present the intellectual work of other people as though it were your own. This may happen by cut-and-paste from a website, or by group work on homework. In some cases, plagiarism may also create a violation of copyright law. If you borrow wording from someone else, identify the source.

Intentional plagiarism is a form of intellectual theft that violates widely recognized principles of academic integrity as well as the Honor Code. Such plagiarism may subject the student to appropriate disciplinary action administered through the university Honor Code Office, in addition to academic sanctions that may be applied by an instructor.

Inadvertent plagiarism, whereas not in violation of the Honor Code, is nevertheless a form of intellectual carelessness that is unacceptable in the academic community. Plagiarism of any kind is completely contrary to the established practices of higher education, where all members of the university are expected to acknowledge the original intellectual work of others that is included in one's own work.

In this course group work is permitted and encouraged but you are not allowed to turn in work that is beyond your understanding, whether you give proper attribution or not. Make sure you understand what you are submitting and why each line is there.

On exams you are required to work from personal memory, using only the resources that are normally present on your computer. This means the exams are closed book and closed notes. However, you are nearly always al-

lowed (and encouraged!) to test your program by actually running it on the computer where you are sitting. Students caught cheating on the final exam may receive a grade of F for the semester, no matter how many points they may have earned, and they will be reported to the Honor Code office.

Faculty are responsible to establish and communicate to students their expectations of behavior with respect to academic honesty and student conduct in the course. Observations and reports of academic dishonesty shall be investigated by the instructor, who will determine and take appropriate action, and report to the Honor Code Office the final disposition of any incident of academic dishonesty by completing an Academic Dishonesty Student Violation Report. If the incident of academic dishonesty involves the violation of a public law, e.g., breaking and entering into an office or stealing an examination, the act should also be reported to University Police. If an affected student disagrees with the determination or action and is unable to resolve the matter to the mutual satisfaction of the student and the instructor, the student may have the matter reviewed through the university's grievance process.

5.4 Sexual Harassment

BYUH's policy against sexual harassment complies with federal Title IX of the Education Amendments of 1972 to protect university students from student-to-student sexual harassment both in and out of the classroom setting. Any incidents of such student-to-student harassment should be reported to either the Director of Human Resources (675-3713) or the Honor Code Office (675-3531). Allegations of sexual harassment are taken seriously. Upon receiving a report of sexual harassment, the Director of Human Resources will take appropriate action to resolve and correct conditions resulting from individual perceptions or from inappropriate behavior.

5.5 Syllabus is Subject to Change

It is possible that I will revise aspects of the course as we go along. Any changes I make are likely to be to your advantage. If any of my changes seems unfair to you, let me know. I will try to correct it.