# CIS 101 – Beginning Programming Course Syllabus and Calendar – Fall 2014

Professor Don Colton Brigham Young University-Hawai'i (BYUH)

September 2, 2014

Certain content is required in all BYUH syllabi. Section 9 gives a convenient summary of that content.

Students may find sections 1 through 4 to be immediately beneficial as they seek to understand this class and the manner in which it will be conducted. Read those first. The remaining sections give additional depth and breadth.

### Contents

1	Overview	1	"take
2	Course and Faculty	2	There progr
3	Calendar	2	1.1
4	Grading	3	We a
5	Instructional Methods	6	and r you $\epsilon$
6	Course Policies	8	Ideal proba
7	Learning Outcomes	10	progr Wind
8	General Topics	13	on a
9	Syllabus Summary	16	1.2
1	Overview		If you work look a

Computers are great. But they are also really stupid. By stupid, I mean computers only understand really simple commands. Anything complex must be built up out of these simple commands.

Programming is the art of building up the fun and interesting things that you want to be done, starting from just the really simple commands that the computer can understand.

Sometimes it is frustrating. Sometimes it is very satisfying.

This class teaches skills by which you can better serve those around you. It teaches skills you can "take to the bank."

There are many fine programming languages. Our programming language will be Perl.

### 1.1 Expected Proficiencies

- We assume you have no programming experience whatsoever. We expect you can read, type, send and receive email, and visit web sites. We will teach you everything else you need to know.
- Ideally you will have your own personal computer, probably a laptop, on which you can write and test programs. The textbook tells how to install Perl on a Windows machine, and how to find it (pre-installed) on a Macintosh.

### 1.2 Retaking CIS 101

If you are retaking this class, do not reuse your old work. That would hurt your learning. Do not even look at any of your old work until the course is ended. Start fresh and redo everything as though you were taking the class for the first time.

There is a special lab you can sign up for. It is called

CIS 101L and meets the hour right after class. You are encouraged to attend it. In fact, anyone who is worried about their progress in this class should attend the lab. See "Office Hour / Open Lab" below.

# 2 Course and Faculty

### 2.1 Course Information

• Title: Beginning Programming

• Course Number: CIS 101

• Course Description: (from the catalog) Extensive hands-on software development and testing using variables, arrays, instruction sequences, decisions, loops, and subroutines. May also include dynamic web pages (CGI) and regular expressions.

Prerequisites: none
Semester/Year: Fall 2014
Semester Code: 2145

• Meeting Time: MWF 13:20 to 14:20

• Location: GCB 111

First Day of Instruction: Mon, Sep 08
Last Day to Withdraw: Fri, Oct 31
Last Day for Late Work: Mon, Dec 08
Last Day of Instruction: Mon, Dec 08
Final Exam: Wed, Dec 10, 13:00 to 15:50

### 2.2 Faculty Information

Instructor: Don ColtonOffice Location: GCB 128

• Office Hours: MWF 14:30 to 15:30.

• Email: doncolton2@gmail.com

• Campus Homepage:

http://byuh.doncolton.com/ is my campus homepage. It has my calendar and links to the homepages for each course I teach.

• Off-Campus Homepage: http://doncolton.com/ is my off-campus homepage.

I have reserved GCB 111 on MWF 14:30 to 15:30 so my CIS 101 students (and others) can study in a lab setting and meet with me and each other. I allow the room as an Open Lab for your use either individually or in groups, for my class or for other classes. MWF 14:30 to 15:30 I will be present in GCB 111 or in my office to assist students that come.

### 2.3 Course Readings and Materials

#### • Textbook:

http://ipup.doncolton.com/ Introduction to Programming Using Perl and CGI, by Don Colton.

• Learning Management System: https://dcquiz.byuh.edu/ is the learning management system for my courses.

### • Course Homepage:

http://byuh.doncolton.com/cis101/ is my course homepage. It has links to many things including the syllabus, study guide, and textbook.

### • Study Guide:

http://byuh.doncolton.com/cis101/2145/sguide.pdf is the study guide for this course. It includes a copy of some or all of this syllabus. The study guide is updated frequently throughout the semester as assignments are made and deadlines are established or updated.

## 3 Calendar

```
Mo Sep 08 First Day of Instruction
We Sep 10 Read Unit 1: Output
Fr Sep 12
Mo Sep 15 Read Unit 2: Input
We Sep 17
Fr Sep 19 Exam v0 (Practice)
Mo Sep 22 Read Unit 3: Math
We Sep 24
Fr Sep 26 Exam v1
Mo Sep 29 Read Unit 4: Decisions
We Oct 01
Fr Oct 03
Mo Oct 06 Read Unit 5: Decisions
We Oct 08
Fr Oct 10 Exam v2
Mo Oct 13 Read Unit 6: Loops
We Oct 15
Fr Oct 17
Mo Oct 20 Read Unit 7: Arrays
We Oct 22
Fr Oct 24 Exam v3
Mo Oct 27 Read Unit 8: Subroutines
We Oct 29
Fr Oct 31 Last Day to Withdraw
Mo Nov 03
We Nov 05
Fr Nov 07 Exam v4
```

Mo Nov 10
We Nov 12
Fr Nov 14
Mo Nov 17
We Nov 19
Fr Nov 21 Exam v5
Mo Nov 24
We Nov 26
Fr Nov 28 No Class: Thanksgiving Friday
Mo Dec 01
We Dec 03
Fr Dec 05 Exam v6
Mo Dec 08 Last day for late work
We Dec 10 Exam v7, 13:00 to 15:50, GCB 111

We meet about 39 times plus the final exam.

**Exam dates** are firm. The exam dates will not change unless there is a fire or a flood or something. Exams happen about twice a month. Exams are closed-book, closed-notes, closed-neighbor, etc. You can bring blank paper. **Some memorization is required.** 

**Readings** should be completed before class on the day assigned. They should prepare you for the learning activities of the day. Do your best to understand the readings, but please read them even if you do not understand things fully. Then ask questions.

It is expected that the readings will be completed during the first half of the course, skimming the difficult parts, and that you will have a medium level of understanding from that reading. During the second half of the course it is expected that you will re-read the book in detail and achieve a high level of understanding.

Other activities are not specified by name here but will be introduced according to the pace at which students are learning. The due date and deadline for activities will be published in the study guide and mentioned in class. The study guide will be updated regularly throughout the semester. For the truly curious, you are invited to consult the study guide from a previous semester to see what was done then. It will probably be similar this semester.

# 4 Grading

I use a 60/70/80/90 model based on 1000 points.

### Based on 1000 points

					B+							
930+	A	900+	A-	870+	B+							
830+	В	800+	В-	770+	$\mathrm{C}+$							
730+	С	700+	C–	670+	D+							
630+	D	600+	D–	0+	F							

The points are divided up as follows.

- Daily Update 35 (max 39)
- Daily Quiz 85 (max 90)
- Readings 50
- Study Time 80 (max 84)
- Activities 180 (max 210)
- Final Project 45
- Exams 525

You need to earn a C or better (730 points or more) in the class if you plan to major in CS, IS, or IT. If you earn less, you must retake the class or change majors.

### 4.1 Tracking Your Grade

In my LMS, I keep several online grade books so you can see how your points are coming along. This lets you compare yourself with other students in the class (without seeing their names).

2145 CIS 101 Overall Grade Book: This includes the totals from all the other grade books. This is where you can find your final grade at the end of the course.

2145 CIS 101 Daily Update Grade Book2145 CIS 101 Daily Quiz Grade Book

2145 CIS 101 RST Grade Book: This tracks readings and study time.

2145 CIS 101 Activities Grade Book: This tracks your performance on daily activities.

**2145 CIS 101 Exam Grade Book:** This tracks your performance on exams.

### 4.2 Daily Update (35 points)

Each day in class starts with the "daily update" (DU). It is my way of reminding you of due dates and deadlines, sharing updates and news, and taking roll. It is your way of saying something anonymously to each other and to me. It must be taken in class at a classroom computer during a window of

time that starts a few minutes before class and ends 5 minutes into class.

Tardiness: My tardiness policy is that you should arrive in time to complete the daily update. Generally if you are only four minutes late or less, you will have time to complete the daily update before the deadline.

The DU is worth one point per class period, with 35 points expected (for 35 hours out of 39 class periods).

**Attendance:** My attendance policy is that you will attend at least 35 hours during the course. Anything beyond 35 points is extra credit. It is also a reward for coming on time, or close enough that you can do the update.

As part of the Daily Update, when readings are due I will ask you whether you read the assigned pages. I will use your report to update your readings points.

As part of the Daily Update, once a week I will ask you how much time you spent studying the previous week. I will use your report to update your study time points. See "Study Time" below for information.

#### Daily Quiz (85 points) 4.3

Right after prayer on most days (not exam days), there will be a short quiz (about a minute) based on the assigned readings. It will consist of three random questions that are based on the assigned readings in the text book.

#### Readings (50 points) 4.4

We award points for doing the readings, which means reading every word of the narrative portions assigned, and looking over the programming problems that are presented. The expectation is not 100%comprehension, but is 100% familiarity and as much comprehension as you can reasonably gain by normal reading. This provides a basis for us when we do in-class activities.

```
Reading Due Dates: (Mostly Mondays.)
```

```
We Sep 10 5 points, U1 (Output).
Mo Sep 15 9 points, U2 (Input).
Mo Sep 22 7 points, U3 (Math).
Mo Sep 29 4 points, U4 (Decisions).
```

Mo Oct 06 7 points, U5 (Decisions).

```
Mo Oct 13 7 points, U6 (Loops).
Mo Oct 20 4 points, U7 (Arrays).
Mo Oct 27 7 points, U8 (Subroutines).
```

Readings are worth full credit if completed before class on the date they are due, and are worth half credit (rounded up) if completed later, but before the late-work deadline, Mon, Dec 08.

Credit is based on an all-or-nothing statement by the student in response to the question: Did you complete all of the assigned readings?

#### 4.5 Study Time (80 points)

Keep a written daily log of the time you spend studying. We award points for study time (ST), which is time spent outside of class engaging with materials directly related to this course.

Each week you are invited to report, on your honor, how many hours outside of class you studied during the previous week, Sunday morning through Saturday night. We award one "effort" point per hour of "study," for a total of 6 points per week, whether there is a holiday or not.

There are 14 weeks.  $14 \times 6 = 84$ . Points beyond 80 are extra credit.

Most students max out the study time points each week. This provides them with extra credit that helps ensure they get a good grade in the class.

Carry Forward: If you study more hours than the maximum for which I will give credit, you are invited to report them, and also carry forward the extra hours and report them in the next week. For example, if 6 hours is the maximum that counts and you studied 15 hours, you can report 15 hours of study, and I would count the first 6 hours. You would then take the remaining 9 hours and count it toward the following week.

There is no Carry Backward.

Audits: Some students have claimed hours that I find surprising. If I ask for details, you should be able to explain how you calculated your hours. How much carry forward did vou have? How much did you study day by day. Keep a daily log.

## 4.6 Some Points are Optional

The readings and study time points are partly there as a safety net. They are meant to be easy to earn. They help to make sure you will pass the class.

But when I calculate your final grade, I do it several ways:

- (a) Counting every point, based on 1000 total points.
- (b) Counting all but readings and study time, based on 870 total points.

I grade several ways because some students have previous experience (or natural genius) and do not need to study as much.

I use whichever method gives you the best grade.

## 4.7 Daily Activities (180 points)

On most days we will have an in-class activity assignment. Each will normally be worth 6 points.

Roughly 30 assignments x 6 points = 180 points. The number of in-class activities is not perfectly predictable. The overall points will be adjusted so the full-credit values add up to 180.

Assignments are correct when they work properly and comply with all other stated requirements (such as style and algorithm). Points are assigned according to the date on which the correct work is received. Details are provided in the study guide, but in general it works like this:

7: (1pt bonus) Correct by 23:59 the same class day it was assigned.

6: (full credit) Correct by 23:59 of the next class day.

5: (-1pt) Correct by 23:59 of the second class day.

Normally the value of old assignments goes down by one point each time a new assignment is given, usually one point per class day. After about two weeks, it reaches zero.

### 4.8 Do Your Own Work

Help each other, but do your own work.

These two goals are in conflict with each other. To resolve this conflict, I draw the line at copying.

Except during exams, you are strongly encouraged

to work with your fellow students. We want everyone to get full credit on every assignment. Please help each other learn.

### If You are Looking at Someone's Program:

You **may**: look, read, make mental notes, ask questions, point out possible errors, and try to understand.

You **must not**: fix their program, take written notes, take pictures, take a copy of all or part of their program.

#### If Someone is Looking at Your Program:

You may: explain your approach, ask for help.

You **must not**: let them fix your program, give them a copy of all or part of your program.

This includes working with tutors or students who took the class in previous semesters.

#### What Cheating Looks Like:

If 100 people in this class try to write the same program, parts of it will be identical. The overall flow of the program will likely be the same. Sometimes variable names will actually be the same.

But often people do a few random quirky things. They may have lines of code that do not hurt, but do not really help either.

I tend to notice those quirky things. When two or more students have the same quirks, that is evidence of cheating.

If I "call you out" on what looks like copying, your job will be to explain to me why you put those lines in your program. What is their purpose?

### 4.9 Final Project (45 points)

### (45) Project Points

- 10 CGI: write a dynamic web page
- 10 Pictures: use img tags
- 10 Multi Input: process multiple inputs
- 15 State is obvious and helpful (counter, etc.)

Project points are earned for performance on outof-class work. The project must be your own work. It should be fun. A game would be ideal. You are allowed to consult with others including websites but you are not allowed to cut and paste code written by others. Each online screen must clearly identify you as the author. It must accept user input. It should utilize hidden fields (state) that are needed for its operation.

Your final project cannot just be something we did in class. The in-class activities are good examples, and teach good principles, but they do not demonstrate understanding or creativity. If your project is based on something we did in class, it must go beyond it in some obvious, substantial, and significant way.

For example, we may do an activity called Mad Lib that requires three inputs. If you simply create a new Mad Lib with 500 inputs, I would not consider it to go beyond what we did in class in any substantial or significant way. It would just be more of the same. If in doubt, have me review your idea before you spend much time.

http://dc.is2.byuh.edu/cis101.2145/ is the place to link your project. It is the Student Projects page for this class. Link it to the "proj" slot.

See the study guide for additional official details.

## 4.10 Skill: Exams (525 points)

```
Exam Dates: (Mostly Fridays.)

Fr Sep 19 Exam 0 (practice)

Fr Sep 26 Exam 1 (13:30 to 14:20)

Fr Oct 10 Exam 2 (13:30 to 14:20)

Fr Oct 24 Exam 3 (13:30 to 14:20)

Fr Nov 07 Exam 4 (13:30 to 14:20)

Fr Nov 21 Exam 5 (13:30 to 14:20)

Fr Dec 05 Exam 6 (13:30 to 14:20)
```

There are 21 exam tasks. Each is a program for you to do during one of the final exams. Each is worth 25 points. Points for each question can be earned only once.

We Dec 10 Exam 7, 13:00 to 15:50, GCB 111

Each exam is a "final exam" in the sense that it covers everything we learn during the semester, and by completing it, you earn the points for it as though you had done it on the day of the actual final. One practice exam is also given, for no credit, to help you understand how to do the other tests.

### (525) Exam Points (21 tasks)

- 1 25p String Basic (1B)
- 2 25p Number Basic (2B)
- 3 25p Number Story (2S)
- 4 25p Number Decision (4D)
- 5 25p Number Decision Story (4S)

- 6 25p String Decision (5D)
- 7 25p String Decision Bracket (5B)
- 8 25p Repeat While (6W)
- 9 25p Repeat For (6F)
- 10 25p Repeat Last (6L)
- 11 25p Repeat Nested Loops (6N)
- 12 25p Lists Basic (7B)
- 13 25p Lists Loop (7L)
- 14 25p Arrays Basic (8B)
- 15 25p Arrays Loop (8L)
- 16 25p Split (8S)
- 17 25p Join (8J)
- 18 25p Subroutine Returns (9R)
- 19 25p Subroutine Positional Parameters (9P)
- 20 25p Subroutine Globals and Locals (9G)
- 21 25p Subroutine Variable Parameters (9V)

The study guide talks more about each of these tasks.

#### 4.11 Other Extra Credit

Report an error in my formal communications (the published materials I provide), so I can fix it. In this class, the materials include the following:

- The course website, parts relating to this semester.
- The course syllabus.
- The course study guide.
- The course textbook, since I wrote it.

Each error reported can earn you extra credit. (Typos in my email messages are all too common and do not count.)

Syllabus errors (unless they are major) will probably be fixed only in the study guide. Check there before reporting it.

## 5 Instructional Methods

**Exams** happen on scheduled exam days. Exams are an instructional method that brings you, the student, face to face with the challenges you need to be able to solve.

Lecture days happen occasionally. I review material that was assigned from the text book and do

what I can to make it clear and interesting. These can take up most of the class hour, and happen more often at the start of the course than they do later on.

Activity days are usually the most common. A learning activity is assigned. Typically it is a program to be written. The program will be described in the study guide. I often give an overview of the problem and the techniques that I think will be helpful to solve it. Typically this takes about 15 minutes, but the actual time varies widely. Then I sit down at the front of the room and invite students to visit with me, one on one, for assistance. Students are also encouraged to help each other.

Help in Class: As students come to visit with me, I call up their computer screen from the place they were sitting, and we look at their program code or whatever else the student is asking about. We review the situation together. The student then returns to work on their program at their seat and I work with the next student waiting in line.

I want to help as many students as I can. You can help by doing these kinds of things before coming up.

- (a) Have my study guide available on your desktop, turned to the relevant assignment so we can review the requirements.
- (b) If it is a question about grades, have my grade-book available on your desktop.
- (c) If it is about an exam question, have that exam available on your desktop.

### 5.1 BYUH Learning Framework

I believe in the BYUH Framework for Learning. If we follow it, class will be better for everyone.

### 5.1.1 Prepare for CIS 101

**Prepare:** Before class, study the course material and develop a solid understanding of it. Try to construct an understanding of the big picture and how each of the ideas and concepts relate to each other. Where appropriate use study groups to improve your and others' understanding of the material.

In CIS 101: Make reading part of your study. There is more than we could cover in class because we all learn at different rates. Our in-class time

is better spent doing activities and answering your questions than listening to a general lecture.

#### 5.1.2 Engage in CIS 101

**Engage:** When attending class actively participate in discussions and ask questions. Test your ideas out with others and be open to their ideas and insights as well. As you leave class ask yourself, "Was class better because I was there today?"

In CIS 101: Participate in the in-class activities. Those that finish first are encouraged to help those that want assistance. It is amazing what you can learn by trying to help someone else.

### 5.1.3 Improve at CIS 101

**Improve:** Reflect on learning experiences and allow them to shape you into a more complete person: be willing to change your position or perspective on a certain subject. Take new risks and seek further opportunities to learn.

In CIS 101: After each exam, I normally allow you to see every answer submitted, every score given, and every comment I wrote, for every question. Review your answers and those of other students. See how your answers could be improved. If you feel lost, study the readings again or ask for help.

## 5.2 Support

The major forms of support are (a) open lab, (b) study groups, and (c) tutoring.

If you still need help, please find me, even outside my posted office hours.

### 5.2.1 Office Hour / Open Lab

I have reserved GCB 111 on MWF 14:30 to 15:30 so my CIS 101 students (and others) can study in a lab setting and meet with me and each other. I allow the room as an Open Lab for your use either individually or in groups, for my class or for other classes. MWF 14:30 to 15:30 I will be present in GCB 111 or in my office to assist students that come.

### 5.2.2 Study Groups

You are encouraged to form a study group. If you are smart, being in a study group will give you the opportunity to assist others. By assisting others you will be exposed to ideas and approaches (and errors) that you might never have considered on your own. You will benefit.

See section 4.8 for some rules.

If you are struggling, being in a study group will give you the opportunity to ask questions from someone that remembers what it is like to be totally new at this subject. They are more likely to understand your questions because they sat through the same classes you did, took the same tests as you did, and probably thought about the same questions that you did.

Most of us are smart some of the time, and struggling some of the time. Study groups are good.

### 5.2.3 Tutoring

The CIS department provides tutoring in GCB 111, Monday through Friday, typically starting around 17:00 and ending around 23:00 (but earlier on Fridays). Normally a schedule is posted on one of the doors of GCB 111.

Tutors can be identified by the red vests they wear when they are on duty.

The best way to work with a tutor is to show them something that you have written and ask them why it does not work the way you want. This can open the door to a helpful conversation.

Another good way to work with a tutor is to show them something in the textbook and ask about it.

The worst way to work with a tutor is to plunk down next to them and say, "I don't understand. Can you teach me?" If you did not try hard to read carefully, you are wasting everybody's time.

### 6 Course Policies

**Subject to Change:** Like all courses I teach, I will be keeping an eye out for ways this one could be improved. Changes generally take the form of opportunities for extra credit, so nobody gets hurt

and some people may be helped. If I make a change to the course and it seems unfair to you, let me know and I will try to correct it. If you are brave enough, you are welcome to suggest ways the class could be improved.

**Digital Recording:** I may digitally record the audio of my lectures some days. This is to help me improve my teaching materials.

#### 6.1 Excused Absences

There are many good reasons why students request special treatment. Instead of dealing with these as they arise, based on my years of experience, I have adopted general policies that are intended to accommodate all but the most difficult cases.

### 6.2 Reasonable Accommodation

This section covers special needs, including qualified special needs, as well as all other requests for special treatment.

I have carefully designed each of my classes to provide reasonable accommodation to those with special needs. Beyond that, further accommodation is usually considered to be unreasonable and only happens in extreme cases. Please see the paragraph on "Accommodating Special Needs" below for more information.

Ample Time: Specifically, I allow ample time on tests so that a well-prepared student can typically finish each test in half of the time allowed. This gives everyone essentially double the amount of time that should normally be needed.

**Exam Retakes:** There are no make-up exams. I give the final exam a number of times and some students are able to complete it before the last time.

**Deadlines:** Most assignments are due soon after they are discussed, but I normally allow late work (except at the end of semester). See the study guide for specific deadlines.

Even though I truly believe that these methods provide reasonable accommodation for almost everyone in almost every case, you might have a highly unusual situation for which I can and should do even more. You are welcome to see me about your situation.

### 6.3 Communication

We communicate with each other both formally and informally.

Formal communication tends to be written and precise. Formal is for anything truly important, like grades. Formal is authoritative.

Informal communication tends to be more casual and impromptu. Informal is meant to be helpful and efficient. Reminders are informal. Emails are informal. Explanations are usually informal.

### 6.3.1 From Me to You, Formal

I communicate formally, in writing, through (a) the syllabus, (b) the study guide, and (c) the learning management system.

- (a) Syllabus: http://byuh.doncolton.com/cis101/2145/syl.pdf is the syllabus for this course. It tells our learning objectives and how you will be graded overall. You can rely on the syllabus. After class begins, it is almost never changed except to fix major errors.
- (b) Study Guide: http://byuh.doncolton.com/cis101/2145/sguide.pdf is the study guide for this course. It includes a copy of the syllabus. The study guide is updated frequently throughout the semester, as assignments are made and deadlines are established or updated.
- (b1) Calendar: The study guide tells when things will happen. It contains specific due dates.
- (b2) Assignments: The study guide tells what assignments have been made and how you will be graded, item by item. It provides current details and specific helps for each assignment. It provides guidance for taking the exams.
- (c) DCQuiz: https://dcquiz.byuh.edu/ is my learning management system. I use it to give tests. I use it to show you my grade books.

#### 6.3.2 From Me to You, Informal

My main informal channels to you are (a) word of mouth and (b) email.

(a) Word of Mouth, including Lecture: Class time is meant to be informative and helpful. But if I say anything truly crucial, I will also put it into the

study guide.

(b) Email: My emails to you are meant to be helpful. But if I say anything truly crucial, I will also put it into the study guide. Normally I put CIS 101 at the front of the subject line in each email I send.

### 6.3.3 From You to Me, Formal

Your formal channels to me, specifically how you turn in class work, are mainly via (a) the learning management system, (b) email, and (c) specifically requested projects.

- (a) DCQuiz: To use my learning management system, you must log into it. Then, you can respond to questions I have posted. Each day there will be a "Daily Update." Exams will also be given using DCQuiz.
- (b) Email: You will use formal email messages to submit some of the programs you write and to tell me certain other things. The study guide tells how to send formal emails, including where to send them, what subject line to use, and what to put in the body of the message.
- (c) Student Projects: The study guide may tell you to submit certain work in the form of a webpage or web-based program. If so, it will say specifically where to put it. I will go to that spot to grade it.

### 6.3.4 From You to Me, Informal

Your informal channels to me, typically how you ask questions and get assistance, are mainly face to face and by email or chat.

Face to Face: If you need help with your class work, I am happy to look at it and offer assistance. Often this happens during class or during office hours. Often I will have you put your work on your computer screen, and then I will take a look at it while we talk face to face.

Email / Chat: You can also get assistance by sending me an email or doing a chat. I will do my best to respond to it in a reasonable and helpful way. If you want something formal, use the formal rules.

If you are writing about several different things you will usually get a faster response if you break it up into several smaller emails instead of one big email. I try to respond to a whole email at once, and not

just part of it. I usually answer smaller and simpler emails faster than big ones.

## 7 Learning Outcomes

Outcomes (sometimes called objectives) are stated at several levels: Institutional (ILO), Program (PLO), and Course (CLO). In this section we set forward these outcomes and tell how they are aligned with one another.

### 7.1 ILOs: Institutional Outcomes

**ILO:** Institutional Learning Outcomes (ILOs) summarize the goals and outcomes for all graduates of BYUH.

Brigham Young University Institutional Learning Objectives (ILOs) Revised 24 February 2014

Graduates of Brigham Young University–Hawaiʻi (BYUH) will:

**Knowledge:** Have a breadth of knowledge typically gained through general education and religious educations, and will have a depth of knowledge in their particular discipline.

**Inquiry:** Demonstrate information literacy and critical thinking to understand, use, and evaluate evidence and sources.

**Analysis:** Use critical thinking to analyze arguments, solve problems, and reason quantitatively.

Communication: Communicate effectively in both written and oral form, with integrity, good logic, and appropriate evidence.

**Integrity:** Integrate spiritual and secular learning and behave ethically.

**Stewardship:** Use knowledge, reasoning, and research to take responsibility for and make wise decisions about the use of resources.

**Service:** Use knowledge, reasoning, and research to solve problems and serve others.

### 7.2 PLOs: Program Outcomes

**PLO:** Program Learning Outcomes (PLOs) summarize the goals and outcomes for graduates in pro-

grams for which this course is a requirement or an elective. These support the ILOs, but are more specific.

At the end of this section, we include the relevant page from the CIS Program Outcomes Matrix, dated April 2011.

The following outcomes are pursued at the "Introduced" level, and apply to one or more of the majors that use this course.

- (a) An ability to apply knowledge of computing and mathematics appropriate to the discipline.
- (b) An ability to analyze a problem, and identify and define the computing requirements appropriate to its solution.
- (i) An ability to use current techniques, skills, and tools necessary for computing practice.
- CS (j) An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the trade-offs involved in design choices.
- CS (k) An ability to apply design and development principles in the construction of software systems of varying complexity.

### 7.3 CLOs: Course Outcomes

**CLO:** Course Learning Outcomes (CLOs, also called Student Learning Outcomes, or SLOs) summarize the goals and outcomes for students who successfully complete this course. These support the PLOs, but are more specific.

Course Goals and Student Learning Outcomes are as follows:

By the conclusion of this course, students will demonstrate the ability to write clear and correct programs that utilize the following techniques.

- sequences of simple steps
- simple variables (scalars)
- decisions (if, else, elsif)
- looping (while, for, foreach)
- array and list variables
- subroutines

Students will demonstrate these major skills by creating, in timed and supervised situations, short programs that perform specific tasks.

In teaching the major skills, I also teach the following:

- ullet dynamic web page creation
- dynamic response to web page inputs

### CIS Department Outcomes Matrix, April 2011

#### **Program Outcomes**

- (a) An ability to apply knowledge of computing and mathematics appropriate to the discipline.
- (b) An ability to analyze a problem, and identify and define the computing requirements appropriate to its solution.
- (c) An ability to design, implement, and evaluate a computer-based system, process, component, or program to meet desired needs.
- (d) An ability to function effectively on teams to accomplish a common goal.
- (e) An understanding of professional, ethical, legal, security and social issues and responsibilities.
- (f) An ability to communicate effectively with a range of audiences.
- (g) An ability to analyze the local and global impact of computing on individuals, organizations, and society.
- (h) Recognition of the need for and an ability to engage in continuing professional development.
- (i) An ability to use current techniques, skills, and tools necessary for computing practice.

#### CS Only

- (j) An ability to apply mathematical foundations, algorithmic principles, and computer science theory in the modeling and design of computer-based systems in a way that demonstrates comprehension of the tradeoffs involved in design choices. [CS]
- (k) An ability to apply design and development principles in the construction of software systems of varying complexity. [CS]

#### IS Only

(j) An understanding of processes that support the delivery and management of information systems within a specific application environment. [IS]

#### IT Only

- (j) An ability to use and apply current technical concepts and practices in the core information technologies. [IT]
- (k) An ability to identify and analyze user needs and take them into account in the selection, creation, evaluation and administration of computer-based systems. [IT]
- (I) An ability to effectively integrate IT-based solutions into the user environment. [IT]
- (m) An understanding of best practices and standards and their application. [IT]
- (n) An ability to assist in the creation of an effective project plan. [IT]
- **R** = Required in that program | **CSS** = CS B.S. | **CIS** = CIS B.S. | **IS** = IS B.S. | **IT** = IT B.S.
- # = choose at least 9 cr hrs | O = optional as a substitute | L = Introduced, M = Practiced with feedback, H = Demonstrated at the Mastery level

Course	Description	CSS	CIS	IS	IT	а	b	С	d	е	f	g	h	i	CSj	CSk	ISj	ITj	ITk	ITI	ITm	lTn
CIS 100	Fundamentals of Info. Systems & Tech.			R	R	L	L	L	L	L	L	L	L	L			L	L	L			
CIS 101	Beginning Programming	R	R	R	R	ш	L							L	ш	L						
CIS 202	Object-Oriented Programming	R	R	R	R	Δ	М	Δ		L			L	М	ш	L		М	ш		L	L
CIS 205	Discrete Mathematics I	R	R	R	R	Δ	М	ш	L					М	Μ	М						
CIS 206	Discrete Mathematics II	R	R	R		Μ	М	Ш	L					М	Μ	М						
CIS 305	Systems Engineering I	R	R	R	R	Μ	М	Μ	М	L	L	М	L	М	L	L	Μ	L	Η	L	Η	М
CIS 401	Web Application Development	R		R	R	Δ	L	ш						М			L	М	ш	Ш		
CIS 405	Systems Engineering II	R	R	R	R	Μ	М	Μ	М	L	М	М	М	М	Μ	М	М	М	Η	Μ	Η	М
CIS 470	Ethics in Computer & Info. Sciences	R	R	R	R		L	L	М	Н	Н	Н	Н									
CS 203	Object-Oriented Programming II	R				Δ	М	Σ						М	Μ	М						
CS 210	Computer Organization	R			R	Τ	М	ш							Μ	L		М				
CS 301	Algorithms & Complexity	R				ш	М	ш	L		М		L	М	Ι							
CS 320	Computational Theory	R				Τ	М			L		L	М		Τ	М						
CS 415	Operating Systems Design	R				Τ	Η	Τ		М	М	М	Н	Н	Ι	Н					М	
CS 420	Programming Languages	R				Η	Н	Η		М	М	М	H	Н	Η	H						
CS 490R	Adv Topics in Computer Science (6 CR)	R				Н	Н	Н					Н		Н	Н						
IS 330	Management Information Systems					ш	L		М	L	М	L	L	L			ш					
IS 350	Database Management Systems	R	R	R	R	Δ	L	Δ	М	L	L	L	L	М	Μ	L	Ш	Н	ш			
IS 430	ITS – Enterprise Resource Planning			R			L	Μ	М	М	М	М	М	Н			Η		L		М	
IS 435	Advanced Concepts ERP Systems					Τ	Η		Н	L	М	М	М	Н			Τ			ш	Η	
IS 485	Project Management & Practice			R		М	Н	М	Н	М	Н	М	H	М	М	H	Н	М				Н
IT 220	Linux Essentials				R	Μ								М				М				
IT 224	Computer Hardware & Systems Software			R	R	Δ	Η		М	L	М	L	L	L				М	Δ	ш	L	
IT 240	Fund. Of Web Design & Technology			R	R	L	L	L		М	Н	М		М		L	L	М	Μ	Μ	L	
IT 280	Data Comm. Systems & Networks	R	R	R	R	Δ	М	Σ		М	М		L	М				М	ш	Ш		
IT 420	Linux System Administration				R	Ι	Н	Μ						Н				М	Μ	Μ		
IT 426	Computer Network Services				R	Τ	Н	Μ	L	L	L	L	L	М				Н	Μ	Μ	Μ	L
IT 440	Foundations of HCI				R	Δ	Η	Τ	М	Η	М	Η	М	М			Τ	М	Τ	Τ	Η	М
IT 480	Computer Network Design				R	Τ	Η	Τ					L, M	Н				М	Δ	Δ		М
IT 481	Information Assurance & Security				R		L	L		L	L	L	L	М				М	М	L	М	L
Math 112	Calculus I	0		R	#																	
Math 113	Calculus II	0			#																	
Math 119	Applied Calculus	R	0	0	#																	
Math 214	Mulitvariable Calculus				#																	

# 8 General Topics

All syllabi are encouraged or required to address certain topics. These are generally considered to be common sense, but we find that it is useful to mention them explicitly anyway.

### 8.1 Academic Integrity

### 8.1.1 Applicable Actions

http://honorcode.byuh.edu/ details the university honor code. In the section entitled "Applicable Actions" the following are listed.

Examples of possible actions include but are not limited to the following, for instructors, programs, departments, and colleges:

- Reprimanding the student orally or in writing.
- Requiring work affected by the academic dishonesty to be redone.
- Administering a lower or failing grade on the affected assignment, test, or course.
- Removing the student from the course.
- $\bullet$  Recommending probation, suspension, or dismissal.

Depending on the specifics of the offense, any of these responses may be possible.

Cheating on exams is one form of dishonesty that I encounter. Normally this happens when students bring in notes that include answers to past exam questions. I approve the studying of past exams, and bringing in of "memories" based on study, but not the access to written notes, including notes retrieved from other exams or stored on cell phones or other devices. Any such activity, if caught, can result in failure of the entire course.

Cheating on activities also happens. Copy and paste is not allowed, but is sometimes difficult to prove. You should understand the work you submit because it helps you prepare for the exams.

### 8.1.2 Plagiarism

We learn by watching others and then doing something similar.

**Plagiarism:** Sometimes it is said that plagiarism is copying from one person, and research is "copying" from lots of people.

When you are having trouble with an assignment, I encourage you to look at not just one, but many examples of work done by others. Study the examples. See what you can learn from them. Do not automatically trust that they are right. They may be wrong.

http://en.wikipedia.org/wiki/Plagiarism has a wonderful article on plagiarism. Read it if you are not familiar with the term. Essentially, plagiarism is when you present the intellectual work of other people as though it were your own. This may happen by cut-and-paste from a website, or by group work on homework. In some cases, plagiarism may also create a violation of copyright law. If you borrow wording from someone else, identify the source.

Intentional plagiarism is a form of intellectual theft that violates widely recognized principles of academic integrity as well as the Honor Code. Such plagiarism may subject the student to appropriate disciplinary action administered through the university Honor Code Office, in addition to academic sanctions that may be applied by an instructor.

Inadvertent plagiarism, whereas not in violation of the Honor Code, is nevertheless a form of intellectual carelessness that is unacceptable in the academic community. Plagiarism of any kind is completely contrary to the established practices of higher education, where all members of the university are expected to acknowledge the original intellectual work of others that is included in one's own work.

CIS 101: In this course study groups are permitted and encouraged. See section 4.8 for rules.

CIS 101: On exams you are required to work from personal memory, using only the resources that are normally present on your computer. This means the exams are closed book and closed notes. However, you are nearly always allowed (and encouraged!) to test your programs by actually running them on the computer where you are sitting. Students caught cheating on an exam may receive a grade of F for the semester, no matter how many points they may have earned, and they will be reported to the Honor Code office.

Faculty are responsible to establish and communicate to students their expectations of behavior with respect to academic honesty and student conduct in the course. Observations and reports of academic

dishonesty shall be investigated by the instructor, who will determine and take appropriate action, and report to the Honor Code Office the final disposition of any incident of academic dishonesty by completing an Academic Dishonesty Student Violation Report. If the incident of academic dishonesty involves the violation of a public law, e.g., breaking and entering into an office or stealing an examination, the act should also be reported to University Police. If an affected student disagrees with the determination or action and is unable to resolve the matter to the mutual satisfaction of the student and the instructor, the student may have the matter reviewed through the university's grievance process.

### 8.2 Sexual Misconduct

Sexual Harassment is unwelcome speech or conduct of a sexual nature and includes unwelcome sexual advances, requests for sexual favors, and other verbal, nonverbal, or physical conduct. Conduct is unwelcome if the individual toward whom it is directed did not request or invite it and regarded the conduct as undesirable or offensive.

Brigham Young University—Hawai'i (BYUH) is committed to a policy of nondiscrimination on the basis of race, color, sex (including pregnancy), religion, national origin, ancestry, age, disability, genetic information, or veteran status in admissions, employment, or in any of its educational programs or activities.

University policy and Title IX of the Education Amendments of 1972 prohibits sexual harassment and other forms of sex discrimination against any participant in an educational program or activity at BYUH, including student-to-student sexual harassment.

The following individual has been designated to handle reports of sexual harassment and other inquiries regarding BYUH compliance with Title IX:

Debbie Hippolite-Wright
Title IX Coordinator
Vice President, Student Development & Life
Lorenzo Snow Administration Building
55-220 Kulanui Street
Laie, Hawaii 96762

Office Phone: 808-675-4819

E-Mail: debbie.hippolite.wright@byuh.edu Sexual Harassment Hotline: 808-780-8875 BYUH's Office of Honor upholds a standard which states that parties can only engage in sexual activity freely within the legal bonds of marriage between a man and a woman. Consensual sexual activity outside the bonds of marriage is against the Honor Code and may result in probation, suspension, or dismissal from the University.

### 8.3 Dress and Grooming Standards

The dress and grooming of both men and women should always be modest, neat and clean, consistent with the dignity adherent to representing The Church of Jesus Christ of Latter-day Saints and any of its institutions of higher learning. Modesty and cleanliness are important values that reflect personal dignity and integrity, through which students, staff, and faculty represent the principles and standards of the Church. Members of the BYUH community commit themselves to observe these standards, which reflect the direction given by the Board of Trustees and the Church publication, "For the Strength of Youth." The Dress and Grooming Standards are as follows:

Men. A clean and neat appearance should be maintained. Shorts must cover the knee. Hair should be clean and neat, avoiding extreme styles or colors, and trimmed above the collar leaving the ear uncovered. Sideburns should not extend below the earlobe. If worn, moustaches should be neatly trimmed and may not extend beyond or below the corners of mouth. Men are expected to be clean shaven and beards are not acceptable. (If you have an exception, notify the instructor.) Earrings and other body piercing are not acceptable. For safety, footwear must be worn in all public places.

Women. A modest, clean and neat appearance should be maintained. Clothing is inappropriate when it is sleeveless, strapless, backless, or revealing, has slits above the knee, or is form fitting. Dresses, skirts, and shorts must cover the knee. Hairstyles should be clean and neat, avoiding extremes in styles and color. Excessive ear piercing and all other body piercing are not appropriate. For safety, footwear must be worn in all public places.

### 8.4 Accommodating Special Needs

Brigham Young University—Hawai'i (BYUH) is committed to providing a working and learning atmosphere, which reasonably accommodates qualified persons with disabilities. If you have a disability and need accommodations, you may wish to self-identify by contacting:

Services for Students with Special Needs McKay 181

Phone: 808-675-3518 or 808-675-3999

 ${\tt Email address: aunal@byuh.edu}$ 

The Coordinator for Students with Special Needs is Leilani A'una.

Students with disabilities who are registered with the Special Needs Services should schedule an appointment with the instructor to discuss accommodations. If the student does not initiate this meeting, it is assumed no accommodations or modifications will be necessary to meet the requirements of this course. After registering with Services for Students with Special Needs, and with permission of the student, Letters of Accommodation will be sent to instructors.

If you need assistance or if you feel you have been unfairly or unlawfully discriminated against on the basis of disability, you may seek resolution through established grievance policy and procedures. You should contact the Human Resource Services at 808-780-8875.

# 9 Syllabus Summary

Brigham Young University–Hawaiʻi (BYUH) has adopted certain requirements relating to the information that must be provided in syllabi. This section lists those requirements and for each item either provides the information directly or gives a link to where it is provided above.

Course Information: See section 2.1.

• Title: Beginning Programming

• Number: CIS 101

 $\circ$  Semester/Year: Fall 2014

o Credits: 3

Prerequisites: none Location: GCB 111

• **Meeting Time:** MWF 13:20 to 14:20

Faculty Information: See section 2.2.

• Name: Don Colton

o Office Location: GCB 128

• Office Hours: MWF 14:30 to 15:30.

o Telephone: 808-675-3478o Email: doncolton2@gmail.com

Course Readings/Materials: See section 2.3 for a list of textbooks, supplementary readings, and supplies required.

Course Description: See section 2.1.

Expected Proficiencies:

See section 1.1 for the proficiencies you should have before undertaking the course.

Course Goals and Student Learning Outcomes, including Alignment to Program (PLOs) and Institutional (ILOs) Learning Outcomes, and extent of coverage.

See section 7 for learning outcomes, showing the content of the course and how it fits into the broader curriculum. A listing of the departmental learning outcomes is provided together with the ratings taken from department's matrix assessment document representing the degree to which the course addresses each outcome.

Instructional Methods: See section 5.

Learning Management System:

https://dcquiz.byuh.edu/ is the learning management system for my courses.

Framework for Student Learning:

See section 5.1 for a discussion of the student learning framework and how I use it.

Course Calendar: See section 3 for the calendar in general.

Here are some items of particular interest:

- o First Day of Instruction: Mon, Sep 08
- o Last Day to Withdraw: Fri, Oct 31
- o Last Day of Instruction: Mon, Dec 08
- $\circ$  Final Exam: Wed, Dec 10, 13:00 to 15:50
- Final Exam Location: GCB 111

Course Policies: See section 6.

- Attendance: See section 4.2.
- Tardiness: See section 4.2.
- Class Participation: See section 5.1.2.
- Make-Up Exams: See section 6.2.
- **Plagiarism:** See section 8.1.2.
- Academic Integrity: See section 8.1.

Evaluation (Grading): See section 4.

Academic Honesty: See section 8.1.

Sexual Harassment and Misconduct: See section 8.2.

**Grievances:** The university grievance policy states that the policies listed on the syllabus can act as a contract and will be considered if a student complains about the faculty.

Services for Students with Special Needs: See section 8.4.